



# Cricket Hall of Fame

(First In the World)

## Six-A-Side

## Cricket Tournament

### Preamble

Embracing the spirit of the game means participating, either as a player or as an official, fairly and exhibiting respect for other players and officials and the game's traditional values such as graciousness in defeat and humility in victory. The Cricket Hall of Fame, USA Six -A-Side Tournament Code of Behavior is intended to protect and enshrine these important qualities and standards so that all may continue to enjoy the game of cricket now and in the future.

### The Spirit of Cricket

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws but also within the Spirit of the Game. Any action which is seen to abuse this spirit causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the captains.

1. There are two Laws which place responsibility for the team's conduct firmly on the captain.

#### Responsibility of captains

The captains are responsible at all times for ensuring that play is conducted within the Spirit of the Game as well as within the Laws.

#### Player's conduct

In the event of a player failing to comply with instructions by an umpire, or criticizing by word or action the decision of an umpire, or showing dissent, or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall in the first-place report the matter to the other umpire and to the player's captain and instruct the latter to take action.

2. Fair and unfair play

According to the Laws the umpires are the sole judges of fair and unfair play. The umpires may intervene at any time, and it is the responsibility of the captain to take action where required.

3. The umpires are authorized to intervene in cases of:

- Time wasting.

- Damaging the pitch.
- Dangerous or unfair bowling.
- Tampering with the ball.
- Any other action that they consider to be unfair.

#### 4. The Spirit of the Game involves RESPECT for:

- Your opponents.
- Your own captain.
- The roles of the umpires.
- The game's traditional values.

#### 5. It is against the Spirit of the Game:

- To dispute an umpire's decision by word, action or gesture.
- To direct abusive language towards an opponent or umpire.
- To indulge in cheating or any sharp practice, for instance:
  - (a) to appeal knowing that the batsman is not out.
  - (b) to advance towards an umpire in an aggressive manner when appealing.
  - (c) to seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side.

#### 6. Violence

There is no place for any act of violence on the field of play.

#### 7. Players

- Captains and umpires together set the tone for the conduct of a cricket match.
- Every player is expected to make an important contribution towards this.

## **CODE OF CONDUCT**

Players, captains, managers and officials of all participating teams are expected to maintain the spirit and decorum of the game of Cricket at all times during the tournament. Everyone involved (includes officials & administrators) or participating in the Cricket Hall of Fame Six -A-Side Tournament must agree to the Rules & Regulations outlined.

Any player or team in breach of the rules, spirit of cricket or bringing the Cricket Hall of Fame Six-A-Side Tournament and its tournament committee or the game into disrepute will be terminated from the further participation in the Tournament. Further, by players nomination, the player shall be deemed to have agreed to abide by all the applicable ICC Regulations pertaining to International Cricket and in particular, the Clothing and Equipment Regulations, the Code of Conduct for Players and Player Support Personnel (hereafter referred to as the ICC Code of Conduct), the Anti-Racism / discrimination Code for Players and Player Support Personnel, the Anti-Doping Code and the Anti-Corruption Code.

# LAWS OF CRICKET

ICC - 2nd edition of MCC Oct. 2017 laws (with amended recent laws)  
ICC Game Procedure

Playing Conditions for Six A Side will be adopted with some exceptions as described later in this document.

## Management

The control of the Competition shall be managed by the Six A Side Tournament Committee consisting of representatives from CHOF (Cricket Hall of Fame).

The Tournament Committee reserves all rights to alter the tournament format and / or structure as deemed necessary by circumstances beyond the control, including but not limited to grounds, weather and light conditions.

## The Host

The Six-A-Side Tournament will be hosted by Cricket Hall of Fame (CHOF) at Keney Park, Hartford, CT 06120. Tournament Contact # + 1 860 983 6956.

## Tournament Committee:

A three (3) member Executive Panel will be the oversight committee of the tournament. This Executive panel must maintain the highest degree of standards and ethics throughout the tournament. A Tournament Committee member is exempt from representing a team during the tournament...

The Cricket Hall of Fame Six -A- Side Tournament Committee Members are as follows:

1. Mahadeo Ajodhi      phone # 860-983-6956    Email: majodhi@gmail.com
2. Jatin Patel            Phone # 317-414-3989    Email: forjatin@gmail.com
3. Dale Brown            Phone # 856-924-0710    Email: dale.brown58@gmail.com
4. Curtis Clark            Phone # 860-881-9866    Email: curtondrive@yahoo.com
5. Aubrey Campbell      Phone # 973-510-3148    Email: irieaubrey@gmail.com

The Tournament Committee reserves the right to make any changes to the schedule if required. The committee's decision is final and binding on its absolute discretion to impose any penalty by way of warning and/or fine and/or reprimand the participants in respect of the tournament.

Members will share the important roles during the tournament.

The Cricket Hall of Fame Six A Side Tournament Committee will be responsible for all matters in addition to communicating with all parties involved (CHOF and Team Owners).

Umpires and Match Referees will be Provided by CHOF, any ICC level experience must be given higher priority in consideration for appointments. The committee and the match referee will appoint the umpires for the finals and other games.

All accreditations (players, staff, vendors, suppliers, sponsors, media, & any other staffing needs), must go through the Cricket Hall of Fame Six-A-Side Tournament Committee (working with the Host Committee).

The Cricket Hall of Fame Six -A -Side Tournament Committee will determine the designated areas with restrictions and ask for adequate security to protect the players and officials in Players & Match Officials Areas (PMOA) and any other designated area(s).

## Competition Structure

**Playing Conditions:**

Teams: 4 teams.

### **Competition Format:**

Teams in the group will play Round Robin (3 matches against each opponents).

### **Cricket Balls:**

Two new cricket balls of identical brand, make and quality will be provided by CHOF for each game. Including any replacement during games.

### **Umpires:**

The Cricket Hall of Fame Six -A-Side Tournament Committee will appoint umpires for each game.

### **Scorer:**

CHOF official paper scoring with mobile app may be used and CHOF will appoint the official scorers.

### **Live Streaming:**

CHOF will provide worldwide live streaming for all matches with available local resources like Internet and other needed technical amenities at the park

### **Commentary:**

CHOF appointed commentators will cover live games for TV video and Radio audio Versions.

### **Eligibility:**

#### **Team Composition**

Each team shall comprise only nine (9) players for each match. Player cannot switch (Change) teams.

#### **Batting**

Any six (6) players are permitted to bat (in this case Five (5) out will be 'All Out' out of nine (6) nominated.

#### **Runners**

Are not allowed (Player must retire) – retired batter can only bat again after the rest of the others have batted.

#### **Bowling**

Any five (5) Players are permitted to bowl out of six (6) nominated for the match.

#### **Team Squad ("Roster")**

Each team must provide the match referee with a list of six (6) players.

The Team shall be submitted to the Cricket Hall of Fame Six-A-Side Tournament Committee in writing or via email by **7<sup>th</sup> June 2022**

Once accepted and approved by the Tournament Committee, no additional player(s) may participate in the Tournament once the Tournament has started as previously agreed upon by the Cricket Hall of Fame Six- A-Side Tournament Committee. unless owing to accident, injury or some other unpredictable circumstances that the Cricket Hall of Fame Six A Side Tournament Committee may deem as sufficient reason for the change.

### **Final Game Eligibility Criteria**

Each player taking the field in the final must be a member of the "Approved Team Squad" . There will be NO Exceptions regarding player participation as a "declared player" in the Final (unless previously agreed to by Cricket Hall of Fame Six -A -Side Tournament Committee).

Ready to Play

Ready to play means a minimum of six (6) players listed on the official team roster and are present at the ground and in clear view of the umpires.

### **Winning Prizes: \$3,000**

### **Registration Fee: \$1,000**

Registration fee is non-refundable. If the team is registered and failed to show or cancel their registration, the registration fee will not be refunded.

It is the responsibility of the participating team management and its representatives, such as coach/manager and/or any appointed official, to complete the visa application process for each international player and the team.

Participation of the team will be confirmed when the registration fee is paid in full and accepted by the CHOF Six -A-Side Tournament Committee.

### **Tournament Schedule**

The tournament will start on Saturday June 11<sup>th</sup>, and the finals will be played on Sunday June 12<sup>th</sup>, 2022.

All teams are requested to arrive on or before June 11<sup>th</sup> by 8 am

All teams must attend the Opening and Closing ceremonies.

Toss will be done 15 minutes before the match start time.

Before the toss the captains will submit the list of players nominated for the match to the umpire coordinating the toss.

- All teams must play their scheduled match on the exact scheduled date & time; no request will be accepted for amendment to the date and/or time.

NO Late arrival request will be accepted.

If the team arrives late for the match, overs will be reduced for that specific team only.

### **Delayed Start due to late Arrival of the team.**

Whether batting first or second, the team that arrived late is not entitled to the number of overs that are lost during the delay. This means the team that is not late will receive full six (6) overs for bating (first or second) For example, If the delay is twenty (20) minutes in a regular match, then the maximum number of overs the defaulting team will face will be reduced to four (4) overs. - rate will be considered)

There will be NO Power Play or fielding restrictions during the game.

### **Rained out situation and unexpected delays.**

If the tournament is affected by rain or unexpected delays the following rules may be applied.

In case of rain or unexpected delays, matches may be played with reduced overs.

If a full day is lost due to rain or unexpected delays, all remaining matches in the round robin stage may be played with reduced overs as determined by the tournament committee.

If the tournament is affected by rain or unexpected delays for more than a day or two, the tournament committee will make the final decision on all situations and the committee decision will be final.

The player/player support personnel who have been suspended/banned in accordance with the ICC Code of Conduct for Players and Player Support Personnel are not allowed to participate in the tournament in any capacity.

**Insurance:**

In order to be eligible for medical insurance, every player is required to register with the Cricket Hall of Fame (CHOF) (please visit [CricketHOF.org](http://CricketHOF.org) website or contact your team management).

Players will not be eligible for medical, Accidental and any other coverage under the CHOF Medical Insurance Policy (MIP).

**Waiver**

Every player participating in the Cricket Hall of Fame Six- A- Side Tournament 2022, herein referred to as CHOF Six A Side Tournament, MUST sign the Tournament COVID 19 waiver form.

It is the team management's responsibility to ensure that all players meet this requirement.

## Six- A -Side Playing conditions

### Rules of Play

*Play shall be governed by the ICC Laws of Cricket, amended by these playing conditions.*

1. Teams must be at the Ground in the dugout area and the captain or vice-captain must be available for the coin toss fifteen (15) minutes before the start of their match.
2. A team sheet (Roster) should be given to the scorer.
3. Teams must take the field immediately following the finish of the preceding game
4. All games must start within 10 minutes of the toss (must take field)
5. NO "LBW"
6. Bowlers' run-ups shall be limited to a maximum of 10 yards. (Restriction.)
7. Wide Balls and No Balls shall result in a penalty of two runs to the batting side.
8. A ball bouncing above the batsman's shoulder or full toss above the waist in batter's normal stance or if bowler over steps the front line - shall be called a no ball with Free Hit.
9. Teams shall consist of six players each. Matches shall consist of six (6)-balls each for five (5) overs per team. Five players shall bowl one (1) over each.
10. Final match shall consist of Five (5) overs of six (6) balls each per team. One over maximum per player.
11. A team shall be all out after the loss of Five wickets.
12. A substitute is permitted only if it is to replace a player injured during the course of the match. (Player replacements are not allowed)
13. Retired batsmen may bat again only after the fall of the fourth wicket, in order of retirement, if the rest of the batting side is dismissed.
14. Any disputes shall be decided by the Six-A-Side tournament Committee Consists of three members (T.B.A.) or assigned match referee, whose decision is final.
15. Ranking in Groups, as per tie breaker explained at the end.
16. NO TIE GAMES - Number of sixes scored, Number of fours scored, less number of wickets lost, Highest Individual score during the game.
17. Wash out or no result: every effort will be made to play each game with a minimum of 3 overs from both teams constitutes a game, A Game may called off in a situation where playing is not possible – the game will be result in NR (No Result – both teams will receive 1 point each)
18. (Abandoned game may be subject to reschedule if time permits)
19. Win = 2 points, No points for the loss. (Tie mean 1 point each team in Group level games only)
20. Teams tied with points at Group level, team ranking will be decided by head to head result.
21. Duckworth Lewis (D/L method) will not be used at all.
22. If game involved with loss time or weather delay. Game will resume from the stage were it was stalled.